## Twitter Thread by Pat Stares At Yoshi Being Fired Into Space



Pat Stares At Yoshi Being Fired Into Space

@PatStaresAt



Now that I have a little more time, I'd like to go into detail as to why this is such horseshit.

## -39 Seconds- The implication that the PC release was of the quality standard they intended and that's extremely hard to believe. 1/many

Dear gamers,

Below, you\u2019ll find CD PROJEKT\u2019s co-founder\u2019s personal explanation of what the days leading up to the launch of Cyberpunk 2077 looked like, sharing the studio\u2019s perspective on what happened with the game on old-generation consoles. pic.twitter.com/XjdCKizewq

- Cyberpunk 2077 (@CyberpunkGame) January 13, 2021
- -49 Seconds- Leadership Team is deeply sorry (not at fault), don't blame any specific teams (hold onto this one)
- -1m42s- Describes a process of making the game look great on PC and then backsliding to "Old Gen" despite the game being announced before PS4/Xbox hardware was known.
- -2m11s- Describes the old gen disk bandwith as "it is what it is" Considering the game got announced before those consoles even shipped, its absurd that the entire game was built so far beyond their possible constraints. Also, those consoles put out stuff like Tsushima late gen.
- -2m19s- "-our testing did not show a big part of the issues you experienced while playing the game" This is probably the worst part. Despite telling you not to blame any specific team, the test / QA team, somehow didn't discover the issues with the game.

You don't need to have worked in Dev or QA to know that the game was flying apart at every level (even on PC). The idea that the bug nightmare that ended up shipping seen for example here <a href="https://t.co/bgDkfQMVku">https://t.co/bgDkfQMVku</a> went under the radar of a PROFESSIONAL QA TEAM is ridiculous.

-2m58s- Describes daily improvement of last gen console versions, sending out review codes immediately prior to release, but neglects to mention the part where they embargo'd last gen footage so you couldn't see how fucked up it was.

- -4m3s- This timeline is actually really funny now that the game is delisted on PS4, as the Free Next Gen Console Update on that platform is more or less Xbox Exclusive now.
- -4m24s- "-assuring you that we treat this entire situation very seriously, and are working hard to make it right" They got hit with an investor lawsuit last week and a government regulatory body threat of fines literally 2 days ago. The video timing feels like a response to those

-Not In the Video Not Even One Time- The words crunch or overtime.